## Python: module browser.gui\_graphics\_control

# browser.gui\_graphics\_control

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### Classes

<u>create</u>

class create

#-----#
#
# Start of the "Graphics Control" panel GUI Layout

```
# Start the Tkinter/Pmw GUI layout. The layout is listed from top t
# Starting with: the menu bar; followed by the "Select Variable" pa
# allows the user to select data from a directory or a database; fo
# the "Graphics Control" panel, which allows the user to plot the s
# defined variables; followed by the "Dimension" panel, which allow
# select subsets of the selected variable before plotting or storing
# followed by the "Defined Variables" panel, which allows the user
# variables that are stored in memory; and finally followed by the
# Information" scroll window, which displays variable information.
# All panels are contained within a paned widget. Thus, allowing the
# each section to expand or constrict.
#-----
# Begin the creation of "Graphics Control" panel
#-----
Methods defined here:
 __init__(self, parent)
call_do_plot(self, parent, gm_type='Boxfill', var_name=None, new_form=0)
      ###### call do plot
      # This function can be called twice. Once for the inital grap
      # overlay isoline.
call_multiple_plot(self, parent, gm_type='Boxfill', var_name=None, new_form=0)
      ###### call multiple plot
      # This function can be called twice. Once for the inital grap
      # overlay isoline.
evt_animate(self, parent)
      ###### event to 'Animate' the VCS Canvas
 evt_clear_display(self, parent)
      ###### event to 'VCS Clear Display'
 evt_close_canvas(self, parent)
      ###### event to 'Close VCS Canvas'
 evt_colormap(self, parent)
      ###### event to pop up the VCS 'Colormap'
 evt_continents_toggle(self, parent, number)
      ###### event to set continents flag type
 evt_define(self, parent, var_name=None)
      ###### event to define a variable
```

```
evt_gmeditor(self, parent)
evt_isoline_labels_toggle(self, parent)
      ###### event to set isoline labels flag
evt_number_of_plots_on_canvas(self, parent, number)
      ###### event to set the nubmer plots on a VCS Canvas
evt_overlay_toggle(self, parent)
      \#\#\#\#\# event to set overlay flag
evt_page_orientation(self, parent, orientation)
      ###### event to set page orientation
evt_pageeditor(self, parent)
evt_plot(self, parent)
      ###### event to plot
      # This is called because there is a need for an intermediate
      # an overlay is needed (i.e., FilledIsoline or BoxedIsoline).
      # Then call "call_do_plot" twice; once for isofill or boxfill
      # overlay.
evt_set_plot_projection(self, parent, number)
       ###### event to set the plot projection
evt_templateeditor(self, parent)
evt_which_graphics_method(self, parent, event)
      ###### event to check which graphics method is in use
evt_which_vcs_canvas(self, parent, event)
      ###### event to check which VCS Canvas is in use
remove_variable_from_defined_variable_list(self, parent, remove_variable)
turn_off_all_plots(self, parent)
turn_on_listed_plots(self, parent, on_list)
which_plot_is_on(self, parent)
```

#### **Functions**

remove\_graphics\_methods(parent)

#### Data

